Scientific computing and containers

Running applications across infrastructures may require considerable effort

- Computers
  - Several computing systems
  - Laptops, Desktops, Farms, Cloud, HPC

- OSes
  - Several operating systems
  - Linux flavors, Distribution versions

- Environments
  - Specific computing environments
  - Compilers, Libraries, Customizations

- Applications
  - Multiple applications often combined
  - Portability, Maintainability, Reproducibility

Need a consistent portable way of running applications
We started to look at it in 2013

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Need a consistent portable way of running applications
Containers for batch processing

• Challenges of batch systems?
  • Integrate it with the batch system (how to start/stop etc) ?
  • Respect batch system policies (such as quotas/limits) ?
  • Respect batch system actions (job delete/kill) ?
  • Collect accounting ?

• Can we execute in a more basic way?
  • Can we download container images ?
  • Can we run without a layered filesystem ?
  • Can we run them as normal user ?
  • Can we still enforce container metadata ?
udocker

- Run applications encapsulated in docker containers:
  - without using docker
  - without using (root) privileges
  - without system administrators intervention
  - without additional system software
  - Does not require Linux namespaces

- Run:
  - as a normal user
  - with the normal process controls and accounting
  - in interactive or batch systems
udocker is open source
Developed under the Indigo-Datacloud and DEEP Hybrid-Datacloud projects

https://github.com/indigo-dc/udocker
- https://github.com/indigo-dc/udocker/tree/master
- https://github.com/indigo-dc/udocker/tree/devel

Documentation:
https://github.com/indigo-dc/udocker/tree/master/doc
udocker: install from github

$ curl https://raw.githubusercontent.com/indigo-dc/udocker/master/udocker.py
  > udocker

$ chmod u+rx udocker

$ ./udocker install

or devel

Does not require compilation or system installation
Tools are delivered statically compiled
$ udocker pull ubuntu:14.04

Search for names and tags at: https://hub.docker.com/
udocker: create container from image

$ udocker create --name=ub14 ubuntu:14.04

container name is an alias to container ID

9fe2f9e7-ce37-3be5-b12d-829a3236d2a6

currency-id
udocker: run container

```
$ udocker run ub14
udocker respects container metadata, if the container has a default cmd to run it will be run otherwise starts a shell
```

```
executing: bash
root@nbjorge:/# cat /etc/lsb-release
DISTRIB_ID=Ubuntu
DISTRIB_RELEASE=14.04
DISTRIB_CODENAME=trusty
DISTRIB_DESCRIPTION="Ubuntu 14.04.5 LTS"
root@nbjorge:/# apt-get install firefox
```

root emulation
udocker: run container as yourself

$ udocker run --user=jorge -v /home/jorge \
-e HOME=/home/jorge --workdir=/home/jorge ub14

Warning: non-existing user will be created

executing: bash
jorge@nbjorge:~$ id
uid=1000(jorge) gid=1000(jorge) groups=1000(jorge),10(uucp)
jorge@nbjorge:~$ pwd
/home/jorge
udocker: run commands in the prompt

```
$ udocker run --user=jorge --bindhome \  
   --hostauth ub14 /bin/bash <<EOF
    id; pwd
EOF
```

```
*********************************************************
**                                            **
**               STARTING 9fe2f9e7-ce37-3be5-b12d-829a3236d2a6     **
**                                            **
executing: bash
uid=1000(jorge) gid=1000(jorge) groups=1000(jorge),10(uucp)
/home/jorge
```
udocker

- Run time to execute docker containers:
  - search
  - pull
  - images
  - create
  - rmi
  - ps
  - rm
  - run
  - login
  - logout
  - load
  - save
  - import
  - export
  - setup
  - clone
  - verify
  - Inspect
  - mkrepo
udocker
How does it work ...
udocker

- Implemented
  - python, C, C++, go

- Can run:
  - CentOS 6, CentOS 7, Fedora >= 23
  - Ubuntu 14.04, Ubuntu 16.04
  - Any distro that supports python 2.6 and 2.7

- Components:
  - Command line interface docker like
  - Pull of containers from Docker Hub
  - Local repository of images and containers
  - Execution of containers with modular engines
Udocker: pull - Images

- Layers and metadata are pulled with DockerHub REST API
- Image metadata is interpreted to identify the layers
- Layers are stored in the user home directory under ~/.udocker/layers so that they can be shared by multiple images
Udocker: create - Containers

- Are produced from the layers by flattening them
- Each layer is extracted on top of the previous
- Whiteouts are respected, protections are changed
- The obtained directory trees are stored under
  ~/.udocker/containers in the user home directory
udocker: run - Container

- Execution
- chroot-like

udocker directory tree
$HOME/.udocker

chroot to this directory becomes the new root for container processes

Container tree in udocker
udocker: Execution engines

- udocker supports several techniques to achieve the equivalent to a chroot without using privileges
- They are selected per container id via execution modes

<table>
<thead>
<tr>
<th>Mode</th>
<th>Base</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>P1</td>
<td>PRoot</td>
<td>PTRACE accelerated (with SECCOMP filtering) DEFAULT</td>
</tr>
<tr>
<td>P2</td>
<td>PRoot</td>
<td>PTRACE non-accelerated (without SECCOMP filtering)</td>
</tr>
<tr>
<td>R1</td>
<td>runC</td>
<td>rootless unprivileged using user namespaces</td>
</tr>
<tr>
<td>F1</td>
<td>Fakechroot</td>
<td>with loader as argument and LD_LIBRARY_PATH</td>
</tr>
<tr>
<td>F2</td>
<td>Fakechroot</td>
<td>with modified loader, loader as argument and LD_LIBRARY_PATH</td>
</tr>
<tr>
<td>F3</td>
<td>Fakechroot</td>
<td>modified loader and ELF headers of binaries + libs changed</td>
</tr>
<tr>
<td>F4</td>
<td>Fakechroot</td>
<td>modified loader and ELF headers dynamically changed</td>
</tr>
<tr>
<td>S1</td>
<td>Singularity</td>
<td>where locally installed using chroot or user namespaces</td>
</tr>
</tbody>
</table>
udocker: PRoot engine

- PRoot uses PTRACE to intercept system calls
- Pathnames are modified before the call
  - To expand container pathnames into host pathnames
- Pathnames are modified after the call
  - To shrink host pathnames to container pathnames
udocker: PRoot engine (P1 and P2)

- The P1 mode uses PTRACE + SECCOMP filtering, to limit the interception to the set of calls that manipulate pathnames
  - We developed code to make it work on recent kernels
  - P1 is the udocker default mode

- The P2 mode uses only PTRACE therefore tracing all calls

- The impact of tracing depends on the system call frequency
udocker: runC engine (R1)

- runC is a tool to spawn containers according to the Open Containers Initiative (OCI) specification
  - In a very recent release 1.0 candidate 3, runC supports unprivileged namespaces using the user namespace
  - Unprivileged namespaces have many limitations but allow execution in a container Docker like environment
  - Only run as root is supported
  - Available devices are limited
- We added conversion of Docker metadata to OCI
- udocker can produce an OCI spec and run the containers with runC transparently
udocker: Fakechroot engine

- Fakechroot is a library to provide chroot-like behaviour
- Uses the Linux loader LD_PRELOAD mechanism to:
  - intercept library calls that manipulate pathnames
  - change the pathnames similarly to PRoot
- It was conceived to support debootstrap in debian
- The OS in the host and in the chroot must be the same
  - as the loader inside the chroot will by default load libraries from the host system directories
  - the loaders are statically linked and the pathnames inside are absolute and non changeable
udocker: Fakechroot engine

- The loaders search for libraries:
  - If the pathname has a / they are directly loaded
  - If the pathname does not contain / (no directory specified) a search path or location can be obtained from:
    1. DT RPATH dynamic section attribute of the ELF executable
    2. LD_LIBRARY_PATH environment variable
    3. DT RUNPATH dynamic section attribute of the ELF executable
    4. cache file /etc/ld.so.cache
    5. default paths such as /lib64, /usr/lib64, /lib, /usr/lib

- The location of the loader itself is encoded in the executables ELF header
udocker: Fakechroot engine (F1)

- The loader is encoded in the ELF header of executable
  - is the executable that loads libraries and calls the actual executable
  - also act as library providing functions and symbols

- Is essential that executables in the container are run with the loader inside of the container instead of the host loader
udocker: Fakechroot engine (F1)

- The mode F1 enforces the loader:
  - passes it as 1st argument in exec* and similar calls shifting argv
  - the loader starts first gets the executable pathname and its arguments from argv and launches it
  - Enforcement of locations is performed by filling in LD_LIBRARY_PATH with the library locations in the container and also extracted from the container ld.so.cache
udocker: Fakechroot engine (F2)

- The mode F2 changes the loader binary within the container:
  - A copy of the container loader is made
  - The loader binary is then edited by udocker
  - The loading from host locations /lib, /lib64 etc is disabled
  - The loading using the host ld.so.cache is disabled
  - LD_LIBRARY_PATH is renamed to LD_LIBRARY_REAL
udocker: Fakechroot engine (F2)

- Upon execution
  - Invocation is performed as in mode F1
  - The LD_LIBRARY_REAL is filled with library locations from the container and its ld.so.cache
  - Changes made by the user to LD_LIBRARY_PATH are intercepted and pathnames adjusted to container locations and inserted in LD_LIBRARY_REAL
udocker: Fakechroot engine (F3 and F4)

- The mode F3 changes binaries both executables and libraries
  - The PatchELF tool was heavily modified to enable easier change of
    - Loader location in ELF headers of executables
    - Library path locations inside executables and libraries
  - When modes F3 or F4 are selected the executables and libraries are edited
    - The loader location is change to point to the container
    - The libraries location if absolute are changed to point to container
    - The libraries search paths inside the binaries are changed to point to container locations
udocker: Fakechroot engine (F3 and F4)

- The loader no longer needs to be passed as first argument
- The libraries are always fetched from container locations
- The LD_LIBRARY_REAL continues to be used in F3 and F4
- The mode F4 adds dynamic editing of executables and libraries
- This is useful with libraries or executables are added to the container or created as result of a compilation
udocker: Fakechroot engine (F3 and F4)

- Containers in modes F3 and F4 cannot be transparently moved across different systems:
  - the absolute pathnames to the container locations will likely differ.
  - In this case convert first to another mode before transfer
  - or at arrival use: “setup --execmode=Fn --force”
udocker
Running applications ...
udocker & Lattice QCD

OpenQCD is a very advanced code to run lattice simulations

Scaling performance as a function of the cores for the computation of the Dirac operator to a spinor field.

Using OpenMPI

udocker in P1 mode
udocker & Biomolecular complexes

DisVis: case = PRES-PUP2-complex
Angle = 5.0 Voxel spacing = 1 GPU = Q5200

DisVis is being used in production with udocker

Performance with docker and udocker are the same and very similar to the host.

Using OpenCL and NVIDIA GPUs

Better performance with Ubuntu 16 container  u docker in P1 mode

M. David / J. Gomes

[Images and logos]
udocker & Molecular dynamics

Gromacs is widely used both in biochemical and non-biochemical systems.

udocker P mode have lower performance
udocker F mode same as Docker.

Using CUDA and OpenMP

udocker in P1 mode
udocker in F3 mode
# udocker & Phenomenology

## Performance Degradation

<table>
<thead>
<tr>
<th></th>
<th>Compiling</th>
<th>Running</th>
</tr>
</thead>
<tbody>
<tr>
<td>HOST</td>
<td>0%</td>
<td>0%</td>
</tr>
<tr>
<td>DOCKER</td>
<td>10%</td>
<td>1.0%</td>
</tr>
<tr>
<td>udocker</td>
<td>7%</td>
<td>1.3%</td>
</tr>
<tr>
<td>VirtualBox</td>
<td>15%</td>
<td>1.6%</td>
</tr>
<tr>
<td>KVM</td>
<td>5%</td>
<td>2.6%</td>
</tr>
</tbody>
</table>

MasterCode connects several complex codes. Hard to deploy.

Scanning through large parameter spaces. High Throughput Computing

C++, Fortran, many authors, complexity.

udocker in P1 mode
export MASTERDIR=/gpfs/csic_users/userabc/mastercode
export UDOCKER_DIR=$MASTERDIR/.udocker

udocker.py run --hostauth \
    -v /home/csic/cdi/ica/mcpp-master \
    -v /home/csic/cdi/ica \
    -user=user001 \
    -w /home/csic/cdi/ica/mcpp-master mastercode \
/bin/bash -c "pwd; ./udocker-mastercode.sh"
udocker
Next ...
udocker: Presently

- Current version - 1.1.3
- Run’s with python 2.6 and 2.7
  - Centos6, Centos7, Ubuntu 14.04, 16.04 and 18.04 if with py2
    - Plus quite a few Fedorases, alpine
- You get it by “wget” or “curl” or “git clone”
  - Plus rpm and deb
- 1 python script - 7000+ LoC (plus the libs for exec engines)
  - (unit tests as well a single 7500+ LoC)
udocker: What’s next

• Ongoing:
  • [https://github.com/indigo-dc/udocker/tree/devel3](https://github.com/indigo-dc/udocker/tree/devel3)
  • Modularization of udocker (and unit tests)
  • Porting to Python3
  • pip install - [https://pypi.org](https://pypi.org)
udocker: What’s next

- Next
  - Increase automation for MPI/infiniband applications
    - OpenMPI and MPICH
  - Better translation of “volume” directories
  - Command line interface enhancements
  - Improve root emulation
Thank you

https://github.com/indigo-dc/udocker
udocker: install from github

```bash
$ curl https://raw.githubusercontent.com/indigo-dc/udocker/master/udocker.py > udocker
$ chmod u+rx udocker
$ ./udocker install
```

or
```
$ git clone -b master https://github.com/indigo-dc/udocker.git
$ cd udocker
$ chmod u+rx udocker
$ ./udocker install
```
udocker: search images

$ udocker search ubuntu

<table>
<thead>
<tr>
<th>NAME</th>
<th>OFFICIAL DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>ubuntu</td>
<td>[OK] Ubuntu is a Debian-based Linux operating system based on free</td>
</tr>
<tr>
<td>ubuntu-debootstrap</td>
<td>[OK] debootstrap --variant=minbase --components=main,universe</td>
</tr>
<tr>
<td>ubuntu-upstart</td>
<td>[OK] Upstart is an event-based replacement for the /sbin/init daemon</td>
</tr>
<tr>
<td>rastasheep/ubuntu-sshd</td>
<td>---- Dockerized SSH service, built on top of official Ubuntu images.</td>
</tr>
</tbody>
</table>


```bash
$ udocker ps
```

<table>
<thead>
<tr>
<th>CONTAINER ID</th>
<th>P</th>
<th>M</th>
<th>NAMES</th>
<th>IMAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>9fe2f9e7-ce37-3be5-b12d-829a3236d2a6</td>
<td>W</td>
<td></td>
<td>['ub14']</td>
<td>ubuntu:14.04</td>
</tr>
<tr>
<td>5c7bd29b-7ab3-3d73-95f9-4438443aa6d6</td>
<td>W</td>
<td></td>
<td>['myoffice']</td>
<td>msoffice:lastest</td>
</tr>
<tr>
<td>676eb77d-335e-3e9a-bf62-54ad08330b99</td>
<td>W</td>
<td></td>
<td>['fedora_25']</td>
<td>fedora:25</td>
</tr>
<tr>
<td>c64afe05-adfa-39de-bf15-dcd45f284249</td>
<td>W</td>
<td></td>
<td>['debianold']</td>
<td>debian:oldstable</td>
</tr>
<tr>
<td>7e76a4d7-d27e-3f09-a836-abb4ded0df34</td>
<td>W</td>
<td></td>
<td>['ubuntu16', 'S']</td>
<td>ubuntu:16.10</td>
</tr>
<tr>
<td>9d12f52d-f0eb-34ae-9f0e-412b1f8f2639</td>
<td>W</td>
<td></td>
<td>['f25']</td>
<td>fedora:25</td>
</tr>
</tbody>
</table>
udocker: duplicate a container

$ udocker clone --name=yy ub14

cloned container-id

9fe2f9e7-ce37-3be5-b12d-829a3236d2a6
udocker: remove

remove container by alias or id

$ udocker rm ub14
$ udocker rm 9fe2f9e7-ce37-3be5-b12d-829a3236d2a6

remove image

$ udocker rmi ubuntu:14.04
udocker: export and import as image

- export to tarball

$ udocker export -o ub14.tar ub14

- import from tarball

$ udocker import ub14.tar myub14:latest

- new image name

- Only the container files are exported, metadata is lost
- This is interoperable with docker
udocker: export and import as container

export to tarball

$ udocker export -o ub14.tar ub14

import from tarball to container

$ udocker import --tocontainer --name=xx ub14.tar

new container alias

• Only the container files are exported, metadata is lost
• Export is interoperable with docker
udocker: export and import as container

$ udocker export --clone -o ub14.tar ub14

$ udocker import --clone --name=xx ub14.tar

- Is imported as a container saving space and time
- Container metadata and execution mode are preserved
- This is NOT interoperable with docker
udocker: export and import as container

- Export and import across nodes
- Piping stdout to stdin and minimizing I/O
udocker: save and load images

save image with all layers and metadata

$ docker save -o image.tar centos:centos6

load image with all layers and metadata

$ udocker load -i image.tar

• Docker saves the image as a tarfile containing layers
• Udocker loads the image
• Can be used to transfer images without having to pull them
udocker: save and load images

$ docker save centos:centos6 | udocker load

- Save from docker and load with udocker
- Piping stdout to stdin
udocker: list local images

$ udocker images

REPOSITORY
msoffice:lastest  .
iscampos/openqcd:latest  .
fedora:25  .
docker.io/susymastercode/mastercode:latest  .
ubuntu:14.04  .
ubuntu:16.10  .
ubuntu:latest  .
**udocker: list containers**

```
$ udocker ps
```

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udocker: run container as yourself

```bash
$ udocker run --user=jorge --bindhome \  
--hostauth ub14
```

```
executing: bash
jorge@nbjorge:~$ id
uid=1000(jorge) gid=1000(jorge) groups=1000(jorge),10(uucp)
jorge@nbjorge:~$ pwd
/home/jorge
jorge@nbjorge:~$
```
udocker: run commands in the prompt

```
$ udocker run --user=jorge --bindhome \  
  --hostauth ub14 /bin/bash -c "id; pwd"
```

```
executing: bash
uid=1000(jorge) gid=1000(jorge) groups=1000(jorge),10(uucp)
/home/jorge
```
udocker: more quiet

```
$ udocker -q run ub14 /bin/cat /etc/lsb-release

DISTRIB_ID=Ubuntu
DISTRIB_RELEASE=14.04
DISTRIB_CODENAME=trusty
DISTRIB_DESCRIPTION="Ubuntu 14.04.5 LTS"

$ alias x=udocker -q run --user=user --bindhome \
   --hostauth ub14
$ x /bin/ls
```